Ubuntu

Touch, The Super Smartphone Convergence

ubuntu®



the human touch

Who the heck is this guy

Ahmed Sghaier



ubuntu.®



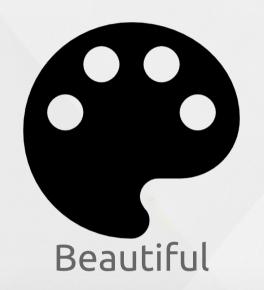




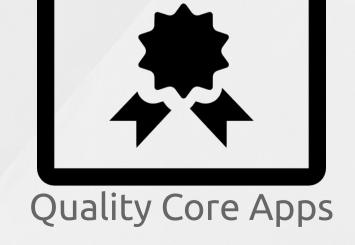


Defining the Future of Computing

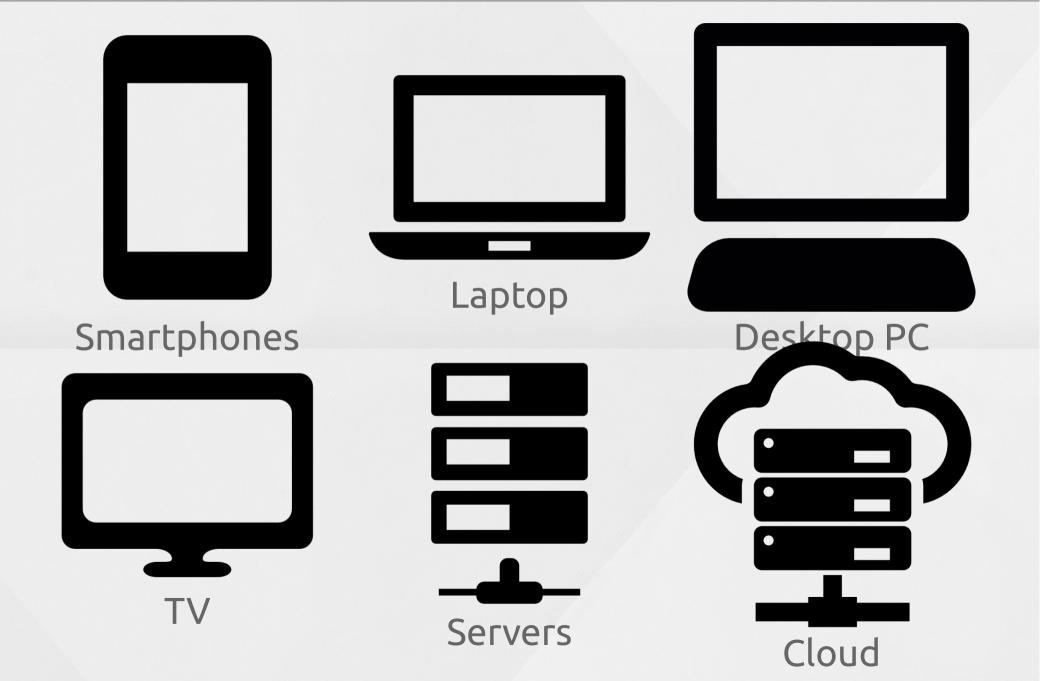








Defining the Future of Computing



Ubuntu Convergence



Different screen sizes



Powerful Gadgets

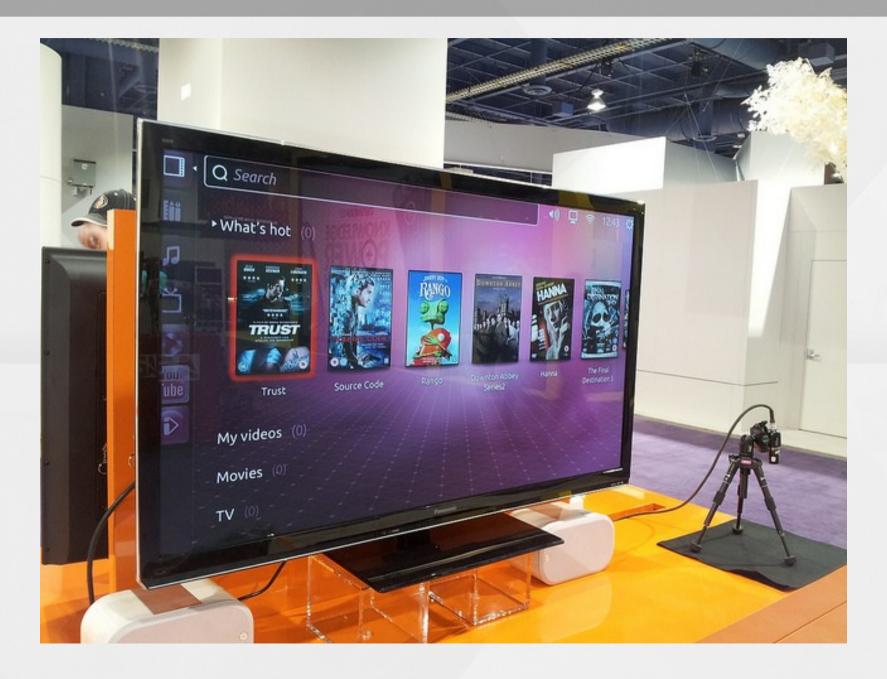




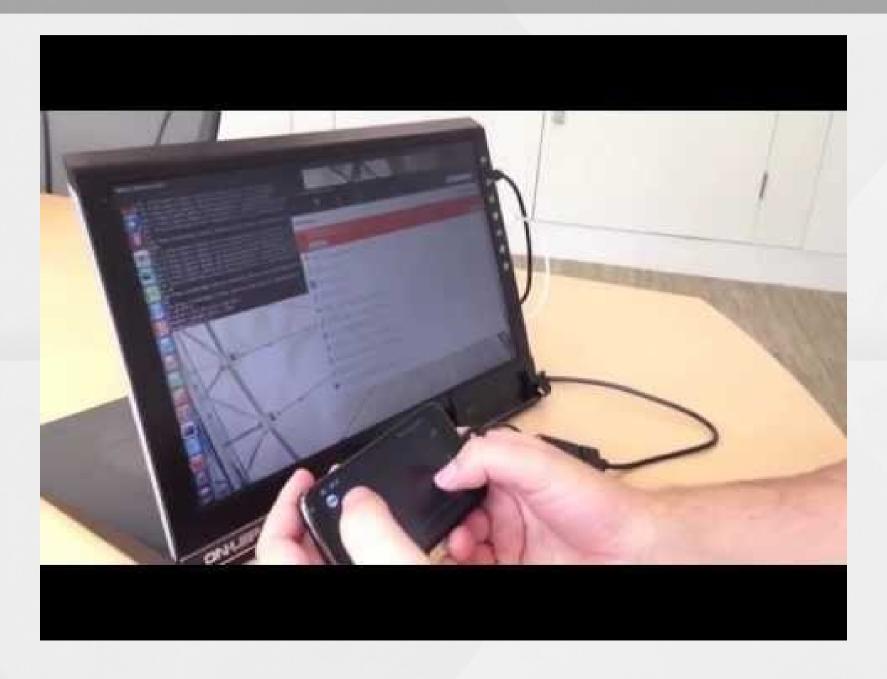


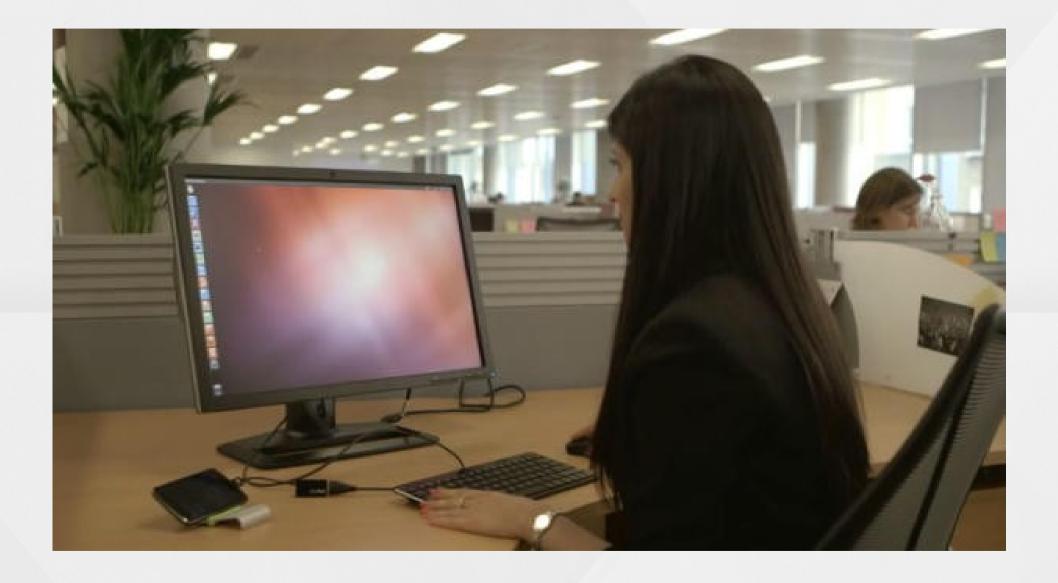












We are changing the world!

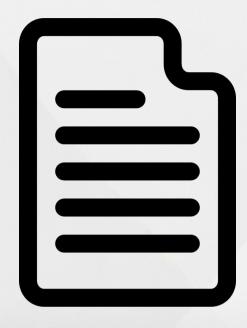
Quote

"The people who are crazy enough to think they can **change the world**, are the ones who do", *Rob Siltanen, Lee Clow*



Design Vision

- Content
- Natural Interactions
- Sophisticated Style







Content > not controls



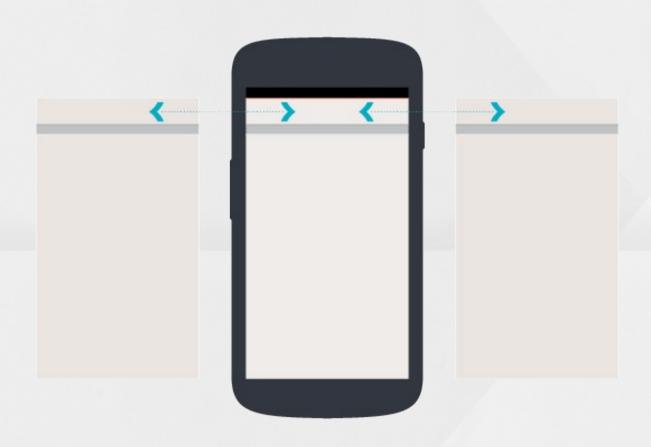
Full screen view of photo

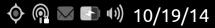




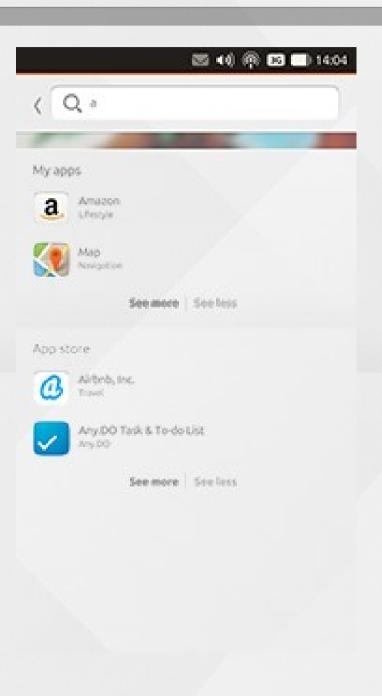
Content > navigation





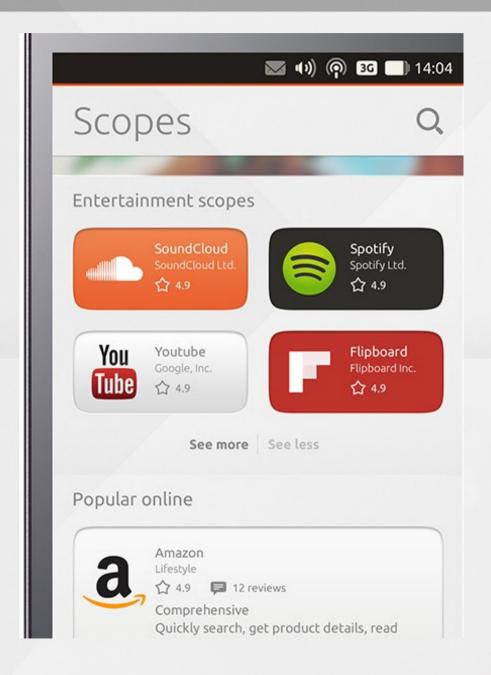


Content > search

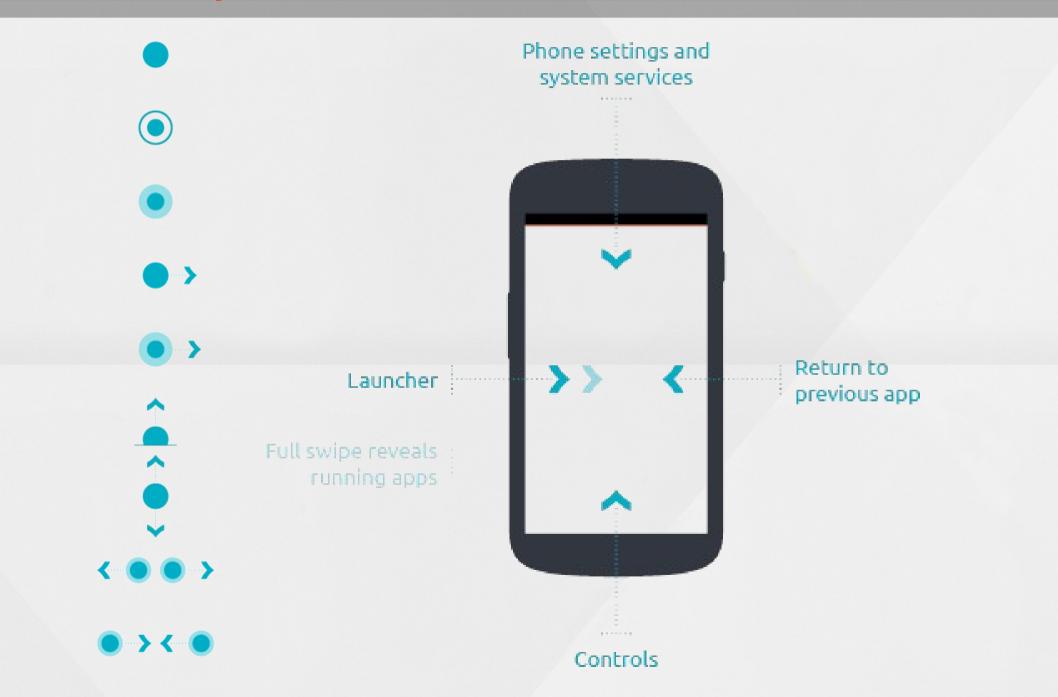


Content > scopes

- Relevant content
- Search plugin
- Modular
- Customizable
- Management Screen







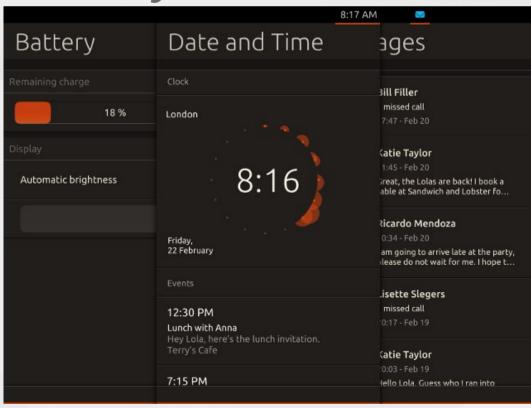
User Experience

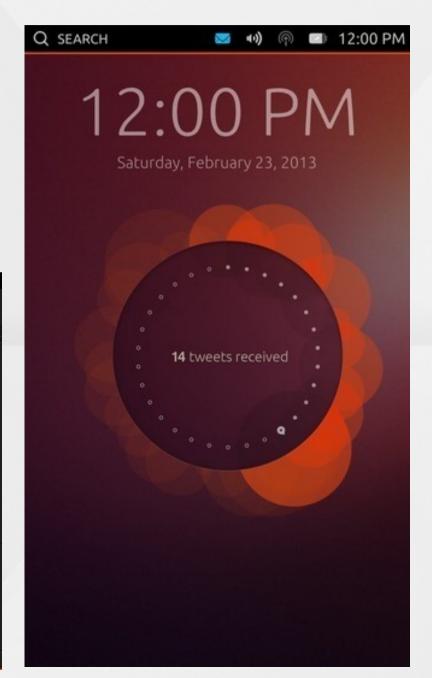
- Quick access
- Favorites
- Active Apps
- Rearrange
- Pin
- Count
- Progress
- Urgency



Indicator

- System functions
- Notifications
- Message counts
- Activity notifications





Unity

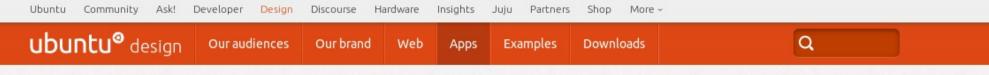
- Users
 - Simple
- Developers
 - Technologies
 - Integration

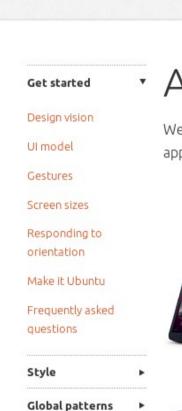


♦ 🖓 🖾 🗈 🕪 10/19/14

design.ubuntu.com/apps

User Experience





Building blocks

App Design Guides

We want everyone to be able to design and build beautiful and usable apps for Ubuntu on the phone. That's why we made these guides.



Get started

Familiarise yourself with the essentials before designing an app.





Style

Make your app look beautiful using our Ubuntu font.

Typography >



Global patterns

Follow these patterns to ensure all apps behave consistently.

Layout >



Building blocks

Use these components to build your apps.

Header >

Developers are key

Ecosystem

- Comprehensive developer site
- App design guides
- Community developers

Seamless app distribution



Quality Core Apps

- > 20 Core Apps
 - Browser → ... →Camera
 - Essential everyday use
- Community driven
- Canonical design team
- 3rd party apps → additional needs



Ubuntu is Community

- Planned & Developed in the Open
- You can influence it
- > 12 core apps by community teams



Application Model

- Optimized
- Secured
- Isolated
- Protected
- Permissions for user data

- Battery life
- Memory Usage
- Suspend if not required
- Package with own dependencies

Updates

- Secure
- Reliable
- Single base image
- OTA in Delta form

- Multiple update channels
- Base OS not alterable once booted
- Apps independent from base OS

Ubuntu SDK

Developers

- Full blown SDK
- Full life cycle
- Device access
- GUI Toolkit
- Documentations



QT Creator

Developers

- Feature-rich IDE
- Click app packager
- Run apps on the phone during development
- Emulator integration



Native & Web

Developers

Native → Resource demanding

- Web → Internet technologies or porting existing HTML5
 - Hosted apps for site integration
 - Local HTML5 Foundations for most needs
 - Local HTML5 platform access (Camera, sensors...)

Programming Languages

Developers

UI → Logic



- HTML5 → Javascript (Foundations)
- HTML5 → Javascript + Cordova (platform)



- QML → Javascript
- QML → Javascript + QT Framework/C++
- QML → QT Framework/C++



Or just hack your own thing (the limit is your own imagination)



UI Toolkit

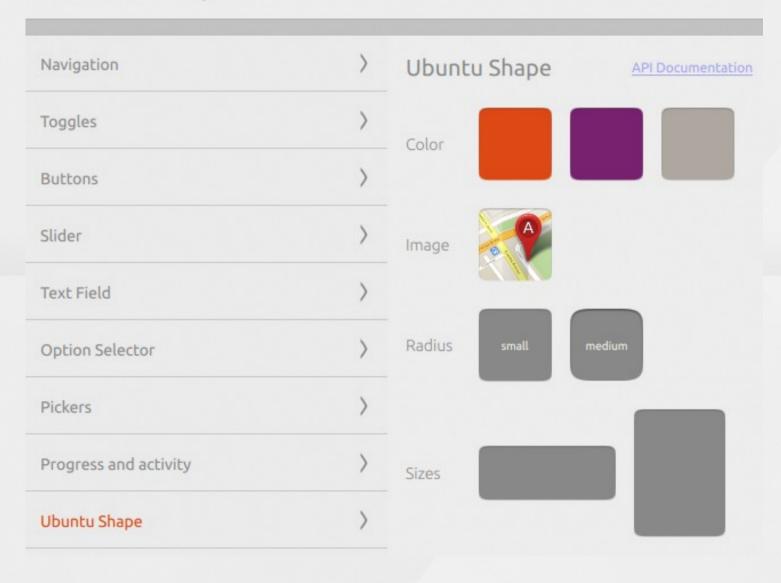
Developers

- Widgets
- Building blocks
- Crafted by designers
- Implemented by developers
- Visual and behavioral integration
- Strongly recommended
- QML & HTML5 Theme
- /usr/lib/ubuntu-ui-toolkit/examples/ubuntu-uitoolkit-gallery/gallery

UI Toolkit

Developers

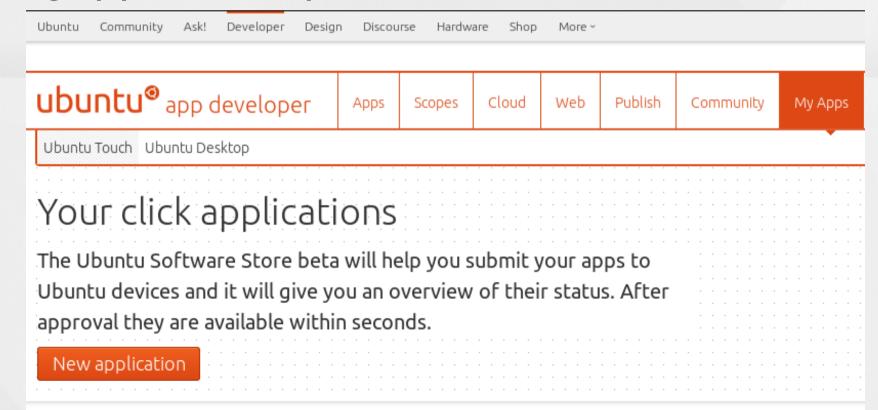
Ubuntu Shape

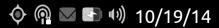


Software Store

Developers

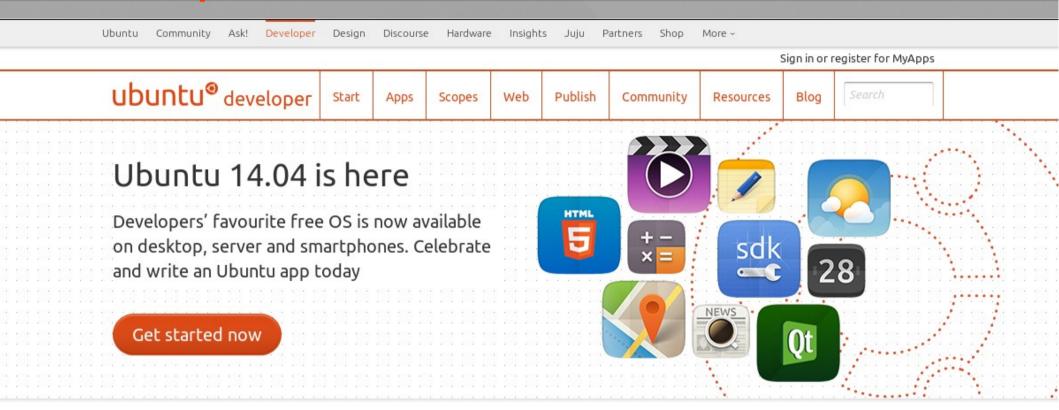
- Effortless Click package upload
- System integration
- Upgrades
- myapps.developer.ubuntu.com





developer.ubuntu.com

Developers





Applications

Write gorgeous apps with stunning animated and fluid UIs. Choose native or HTML5 and get started with the Ubuntu SDK.



Scopes

Scopes open a window to a world of content to users. Learn how to make your own content stand out by writing scopes to customize the user experience.

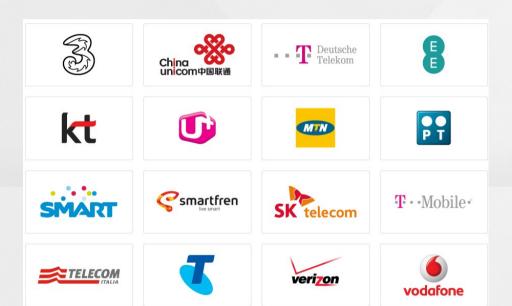


Web

Blurry the boundaries between native and web with Ubuntu webapps. Learn how to integrate your sites into the system as if they were local apps.

Canonical Partners

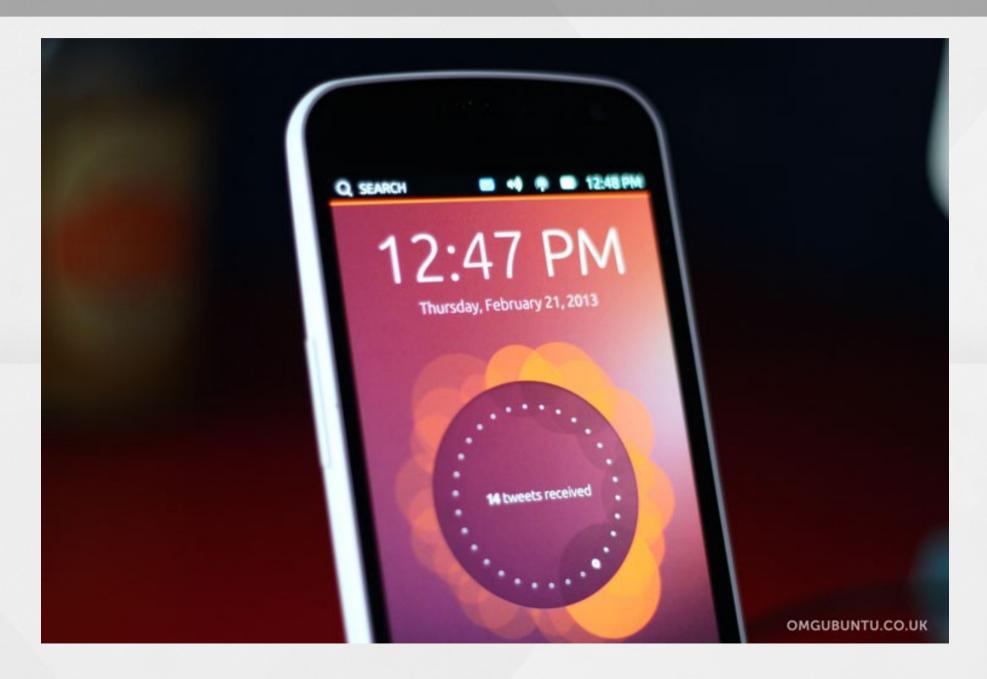
- Daily engagement with OEMs, ODM, mobile operators
- Hardware top brands
- Experts in linux on arm since 2008
- Custom engineering



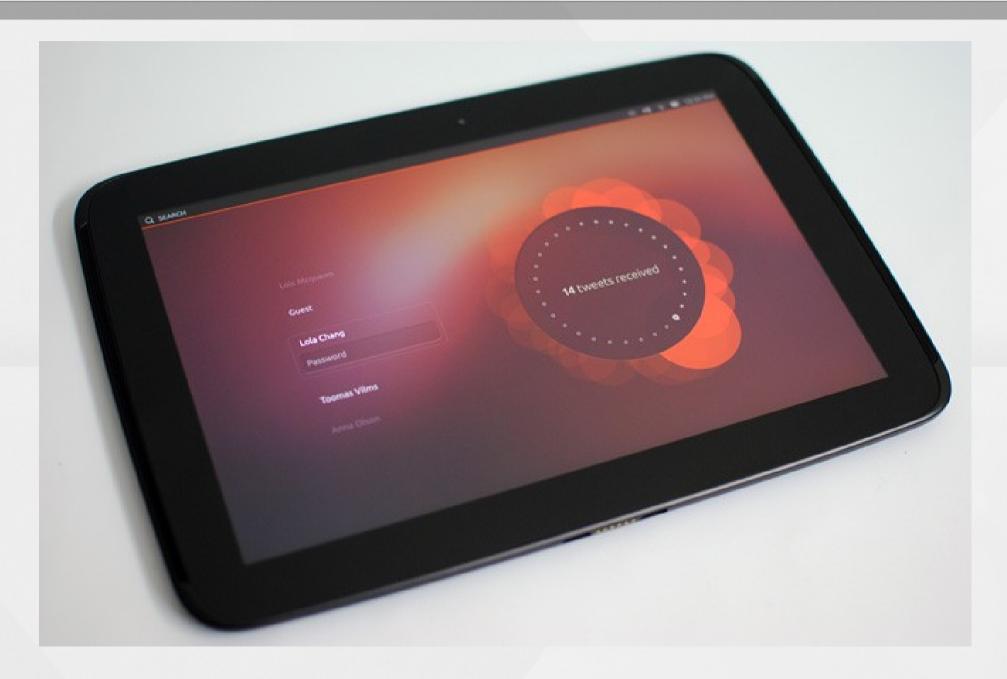
Cadence to Rely Upon

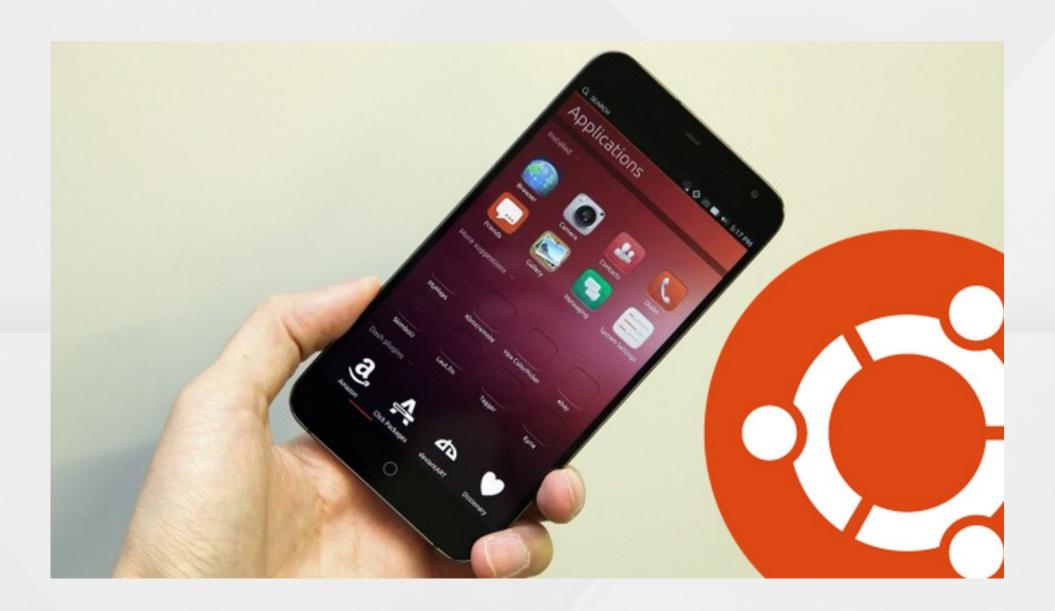
- New release every 6 months
- First Ubuntu Touch 13.10
- Regular vs Long Term Support (5 years)
- 14.10 Utopic Unicorn
 - year.month (version)
 - Awesome Animal (code name)
- 9 years = 19 releases in time
- First commercial full convergence in 2016

- Entry-level vs Superphone-convergence
 - Dual-core vs Quad-core
 - 512MB vs 1GB
 - 4GB vs 32GB
- Fast beautiful inexpensive
- Full native speeds, no JVM overhead
- Even mid-range deliver fast content results
- High end docks for full PC experience
- https://wiki.ubuntu.com/Touch/Devices











Customize to Your Needs

- Built-in branding
- True service-layer for OEMs with scopes
- Search to highlight your content
- App + Music Store with online payment

Ubuntu CAG

- Shaping mobile strategy
- Members receive advance confidential briefings and industry insights
- Launch partner

Join us for the Win

Convergence

"First they ignore you, then they laugh at you, then they **fight** you, then you **win**", *Mahatma Gandhi*

Thank you stay in touch!



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- > facebook.com/ubuntuappdev